

Class	Year	Autumn 1 <u>Computer systems and networks</u>	Autumn 2 <u>Creating media</u>	Spring 1 <u>Programing A</u> Internet Safety Week	Spring 2 <u>Data and information</u>	Summer 1 <u>Creating media</u>	Summer 2 <u>Programing B</u>
1	A	EYFS Barefoot Awesome Autumn	Year 1 Digital painting	EYFS Barefoot	Year 1 Grouping data Online Safety	EYFS Barefoot	Year 1 Programming animations
	B	Year 1 Technology around us Online Safety	EYFS Barefoot Winter warmer	Year 1 Moving a robot	EYFS Barefoot Springtime	Year 1 Digital writing Online Safety	EYFS Barefoot
2	A	Year 2 Information technology around us Online Safety	Year 1 Digital painting	Year 2 Robot algorithms	Year 1 Grouping data Online Safety	Year 2 Making music	Year 1 Programming animations
	B	Year 1 Technology around us Online Safety	Year 2 Digital Photography Online Safety	Year 1 Moving a robot	Year 2 Pictograms Online Safety	Year 1 Digital writing Online Safety	Year 2 Programming quizzes
3	A	Year 3 Connecting computers Online Safety	Year 4 Audio production Online Safety	Year 4 Repetition in shapes	Year 4 Data logging	Year 3 Desktop publishing Online Safety	Year 4 Repetition in games
	B	Year 4 The internet Online Safety	Year 3 Stop-frame animation Online Safety	Year 3 Sequencing sounds	Year 3 Branching databases Online Safety	Year 4 Photo editing Online Safety	Year 3 Events/actions in programs

4	A	Year 5 Sharing information Online Safety	Year 4 Audio production Online Safety	Year 5 Selection in physical computing	Year 4 Data logging	Year 5 Vector drawing	Year 4 Repetition in games
	B	Year 4 The internet Online Safety	Year 5 Video production Online Safety	Year 4 Repetition in shapes	Year 5 Flat-file databases	Year 4 Photo editing Online Safety	Year 5 Selection in quizzes
5	A	Year 5 Sharing information Online Safety	Year 6 Webpage creation Online Safety	Year 5 Selection in physical computing	Year 6 Introduction to spreadsheets	Year 5 Vector drawing	Year 6 Sensing
	B	Year 6 Internet communication Online Safety	Year 5 Video production Online Safety	Year 6 Variables in games	Year 5 Flat-file databases	Year 6 3D modelling Online Safety	Year 5 Selection in quizzes

Resources

Year	Computer systems and networks	Creating media	Programming A	Data and information	Creating media	Programming B
1	<ul style="list-style-type: none"> • Ncce.io/drag • Paintz.app 		<ul style="list-style-type: none"> • Bee-bots 		<ul style="list-style-type: none"> • Word 	<ul style="list-style-type: none"> • Bee-bots • ScratchJr
2	<ul style="list-style-type: none"> • Paintz.app 	<ul style="list-style-type: none"> • Torches • Pixlr.com/x/ or the pixlr app 	<ul style="list-style-type: none"> • Bee-bots 	<ul style="list-style-type: none"> • J2Data:chart • Just 2 easy:pictogram https://www.j2e.com/jit5#pictogram) 	<ul style="list-style-type: none"> • Chrome music lab online • Untuned percussion instruments 	<ul style="list-style-type: none"> • ScratchJr app or https://ifo8000.github.io/ScratchJr-Desktop
3	<ul style="list-style-type: none"> • Paint programme e.g. Microsoft paint 				<ul style="list-style-type: none"> • Spark.adobe.com 	
4						
5					<ul style="list-style-type: none"> • Google drawing • Google workshop 	

					for education	
6						